

# Shogo Seki

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## Research Interest

I'm interested in Computer Graphics and Interactive System which are associated with creative work.

## Publication

- Shogo Seki and Takeo Igarashi. 2017. Sketch-Based 3D Hair Posing by Contour Drawings. In Proceedings of SCA '17, Los Angeles, CA, USA, July 28-30, 2017, 2 pages DOI: 10.1145/3099564.3106638

## Education

**2017 - Present** M.S. student in Computer Science - The University of Tokyo  
Advisor: Takeo Igarashi

**2013 - 2016** B.S. in Information Science - The University of Tokyo  
Advisor: Takeo Igarashi

## Work Experience

**Sep 2016 - Present** Tokushu Denshi Kairo Inc.  
*FPGA Engineer Internship*

Tokushu Denshi Kairo Inc. is a company which develops FPGA evaluation boards for scientific measuring equipments. I am working as a FPGA engineer, especially focus on developing hardware protocol stacks in VHDL on fast serial protocols such as Ethernet, PCI-Express and SATA.

**July 2014 - Sep 2016** UNIPRO Inc.  
*Software Engineer*

I developed server side APIs for smartphone apps in UNIPRO Inc, which is a Japanese company providing web/smartphone apps.

## Skills

- **Programming Languages:** C++, VHDL, Verilog, PHP, JavaScript, Rust, ...
- **Others:** Maya (plugin development), Git, ...

## Language Skills

- **Japanese:** Native
- **English:** Intermediate